SPELLBOUND

INTRODUCTION

At the Tremaine School of Magic, danger stalks the corridors – Professor Bennet, the Headmaster, has woken up with his memories stolen. And it's the day of the final magic exams! Will the students and professors solve the mystery in time to save the school, and themselves, from an ancient menace?

Last night, someone painted a red X on the Headmaster's door. This morning Professor Bennet woke up unable to remember anything. Not even his own name! Parents are convinced that the school is under some sort of magical attack, and the professors have announced that if the culprit is not caught, the school will close and will not reopen next year. Professor Riley Karlsen, the most senior teacher, is overseeing investigations. No-one may leave the school grounds before the end of the school day. Anyone caught doing so will be presumed guilty and detained for questioning.

Students could be forgiven, perhaps, for not having their minds fully on their exams. And romance, jealousy, rivalries, prophetic dreams, magical disguises, blackmail and extortion combine to make the Tremaine School a dangerous place for even the best-prepared.

WILL YOU BE SPELLBOUND?

WHAT IS INCLUDED WHEN YOU BUY SPELLBOUND?

- A step-by-step guide on how to run the game.
- Character booklets for each guest, including background, goals and objectives, rules and special abilities.
- Items and money for each guest.
- Handouts and other essential items.
- The solution!

HOW DOES SPELLBOUND WORK?

Spellbound has been written for 13 to 17 guests – plus one or two hosts/co-ordinators. The step-by-step guide explains which characters to omit should you have fewer than 17 guests (you do need at least 13, however). Here's how that works:

Number of guests	Male characters	Female characters	Characters that can be played by either sex
13	4	5	4
14	4	5	5
15	4	5	6
16	4	5	7
17	4	5	8

Spellbound runs over the course of three or four hours and is particularly suited to a buffet meal. One person is the Librarian, and acts as organizer and co-ordinator, responsible for making sure everything runs smoothly and that all the guests have the information they need. An Assistant can also be helpful, as the game's quite complex!

The guests, students and professors at the Tremaine School of Magic, are all present at the school when the attack on Professor Bennet is revealed. They have their own goals and agendas, and how they choose to achieve these goals is up to them. *Spellbound* is an evening of magic, mayhem and mystery!

WHERE CAN I GET SPELLBOUND?

Spellbound is available from <u>www.freeformgames.com</u>. We accept all major payment methods.

When you purchase the game, you'll be taken to a page where you can download it right away. We will also email you a download link and password, so you can come back to the site and collect your game later if that's more convenient.

WHAT IF I DON'T LIKE SPELLBOUND?

No product is perfect for everyone. We know that and you know that and that's why we offer a cast-iron, no quibble guarantee. If you're not completely satisfied with *Spellbound*, let us know within 30 days and we will refund you.

"Spellbound was an immense success!! An exciting afternoon/evening of scheming, betrayal, intrigue, plot twists, magic, and mayhem! I don't think my neighbors were quite prepared for all the folks running around in cloaks and robes hurling spells at each other. My players are already clamoring for a sequel!" Nathanial McConnell, USA

"We played **Spellbound** as part of a hen weekend this month and it was a huge hit! Everyone loved it: they got really into character, loved all their different secrets and abilities, and enjoyed the way there were so many different plots interweaving! I wouldn't hesitate to recommend it to anyone - the pack is so well put together and comprehensive it was a treat to run!" Nike Johnston, UK

"Spellbound was an amazing game and led to a magical evening full of intrigue and betrayal and enough stories to last the rest of the weekend. Thank you so much." Daniel Langley, United Kingdom

The Sorcerer's Scoop Principal Loses His Mind

Last night Marvin Bennet, principal of the Tremaine Magic School, was attacked and his memories were stolen. He was found early this morning wandering the halls of the professors' wing. The professors who found Bennet attempted to question him, but the poor man didn't even remember his own name. Marvin Bennet was transferred to a hospital equipped to deal with problems of a magical nature. The students at the Tremaine Magic School will remain in school today to take their final exams. Everyone is asked to keep their eyes open and report any evidence to school authorities.

New Magic School in France

The Pierpont family has recently announced their plans to open a magic school near Marseille, France. They have promised that the Pierpont magic school will employ the latest teaching techniques and the best teachers.

The Pierpont School of Magic will open next fall, and anyone interested is encouraged to send in an application. Although, here at *The Sorcerer's Scoop* we wonder how the Pierpont family expects to get enough students. All school-age students are already attending a magic school.

Dangerous Sorceress Still at Large!

Sorceress Callie Fu escaped from prison exactly two months ago. Although there have been no recent sightings, citizens are warned to be cautious, as Callie Fu is extremely dangerous.

If you do spot this escaped convict, inform the police right away. Be careful! It is rumoured that she can freeze you to the spot with her eyes alone.

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Priceless Heirloom Stolen

The Edwards family has recently reported a stolen family heirloom. The Edwards are an extremely wealthy and highly respected wizard family. When our reporters questioned Mr. Edwards, he refused to give comment.

We have, however, found a witness. "It was late at night," Mrs. Newport said, "and I was walking home from where I work as a housekeeper. Then all of a sudden, I heard shouting and saw fireballs being cast. I was scared, so I hid in a bush. They ran right by where I was hiding!"

Win a Scholarship!

Students of the Tremaine Magic School will take their final examinations today. To encourage the students to study, the school is offering a full scholarship to the student with the best grades.

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INFORMATION ABOUT END-OF-YEAR EXAMS

Alchemy: For the final exam in Alchemy, you will be asked to brew a potion.

- To get a C, you must brew a deadly Poison: the ingredients are Ashes and Lizard Scales.
- To get a B, you must brew the Tongue-Tied Potion: the ingredients are Ashes and Powdered Dragon Fang.
- To get an A, you must brew a Healing Potion: the ingredients are Lizard Scales and Moon Beam Dust.

[After the Alchemy final, each student will receive an item card with the potion they made – with only one use.]

Transformation: For the final exam in Transformation, you will be asked to transform a pencil into something else, and back again.

- To get a C, you must transform the pencil into a tree: you will need a wand. Say the incantation, "Calamus Nemus!"
- To get a B, you must transform the pencil into a lizard: you will need a wand and Lizard Scales, then say the incantation, "Calamus Lacerta!"
- To get an A, you must transform the pencil into a phoenix: you will need a wand, Ashes, and a Feather. Say the incantation, "Calamus Incentor!"

Foretelling: For the final exam in Foretelling, everyone will meditate for 30 seconds. Then, you must correctly guess the number, one through five, that the professor will choose.

- If the number you guess is two away from that which the professor chose, you will receive a C.
- If the number you guess is one away from that which the professor chose, you will receive a B.
- If the number you guess is the same number that the professor chose, you will receive an A.

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SPELLBOUND - CAST LIST

PROFESSORS

- Professor Lee Roderick: Professor of Alchemy
- **Professor Riley Karlsen:** Professor of Transformation
- **Professor Skyler Patterson**: Professor of Foretelling

STUDENTS

- Angela McIntosh: A smart, studious girl
- Blair Jones: A fun-loving, friendly student; the class clown
- Casey Lansing: A rebellious rule-breaker
- Dave White: A smart, studious boy
- Erick Bennet: The son of Professor Bennet
- Jason Edwards: The most popular boy in school, dating Shantell Andersen
- Julie Andersen: The smartest girl in school, Shantell's sister
- Nina Brown: A socially awkward, quiet student
- Ryan O'Callaghan: A good-looking, arrogant student
- Shantell Andersen: The most popular girl in school, Julie's sister, dating Jason Edwards
- Taylor Martin: A rich and popular student
- Veronica Olsen: A rich and popular student, best friends with Shantell

DETECTIVES

- **Detective Kerry Stephens:** The head detective investigating the case
- Detective Alex Rogers: Detective Stephens's partner, also investigating the case

